

Treasure Chests

Copper 1 : 1 conquest token, 1 copper treasure, 3 curses

Copper 2 : 1 conquest token, 1 copper treasure, 1 curse

Copper 3 : 2 copper treasures, 200 coins, 5 curses

Silver 1 : 2 conquest tokens, 1 silver treasure, 100 coins

Silver 2 : Health potion, 400 coins, 1 curse

Silver 3 : 1 conquest token, 200 coins, 1 silver treasure

Gold 1 : 3 conquest tokens, 1 gold treasure, 3 curses

Gold 2 : 1 conquest token, 1 gold treasure, 1 curse



Heroes start next to the grey staircase

Area 1



Vergas' Quest pt.2

By Warren M.

Scenario Background

After dispatching a mighty golem on the first level of Horraxus' tower, the group continues on to the second level in search of the other two rubies for the wizard Vergas.

Mission Goals

Find Vergas' other gems without getting killed. You start with 9 conquest tokens. The overlord starts with Trapmaster in play.

Area 1

Now on the second level of the wizard's tower you find yourself in a long and strangely quiet stone corridor. There are three ways forward.

Area 2

This room is barren except for the three guardians that have been left here. In a deep, monotone voice the golem here says, "Kill...kill....kill" over and over again as it activates.

Area 3

A menacing ogre guards this room along with some undead minions. "Come for the Master have you ? He doesn't take kindly to unexpected guests," snarls the ogre as he starts swinging his morning-star.

Area 4

The stairs here have led you to some sort of storage tunnel. Barrels line the walls and through the darkness you hear the growling of beasts ahead. A collapsed alcove on the right glows with dull orange light.

Important: If one of the heroes lands on the? they will find a powerful relic, The Cloak of Space and Time, in an old barrel.

Area 5

The way forward opens into a very large room and a great roar issues from it as your footsteps echo in the hallway. A terrible dragon has made this place his home. "Don't keep old Khelgar waiting for dinner now; step forth adventurers!" the

dragon bellows in a deep voice.

The dragon Khelgar has 8 extra wounds and 2 extra armor. If he is killed the blue rune door will open revealing the way to the top level of the tower. The heroes also receive 200 coins for slaying a powerful servant of Horraxus. One hero must make it to the stairway to finish the level.

***?* If a hero lands on the ? he finds one of Vergas' fist-sized rubies in a small blue satin bag as well as 500 coins.**

Important: When Khelgar dies read his dying words- "Horraxus will feast on your souls; and revenge will be ours...."

Players may keep the Cloak relic as well as gold, training tokens, skills, and curse tokens for the final level of the tower.

Important: WHEN USING TREACHERY THE OVERLORD DRAWS 1 CARD PER TURN. IF THE OL DECK RUNS OUT THE HEROES LOSE 5 CONQUEST TOKENS.

OPTIONAL RULE : Heroes may pool their money together to start this quest.